

Clang and Bang

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Joe Moran

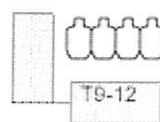
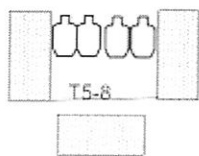
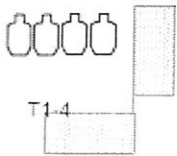
START POSITION: Standing in box A, handgun is loader and holstered per 8.1.1, 8.1.2

STAGE PROCEDURE

On signal engage PP1-4 from Box A only, All other targets as they become visible from within fault lines.

SCORING

SCORING: Comstock, 28 rounds , 140 po ints
TARGETS: 12 IPSC, 4 USP
SCORED HITS: Best 2 per IPSC, steel down = **1A**
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



Set up notes:

RO Notes:

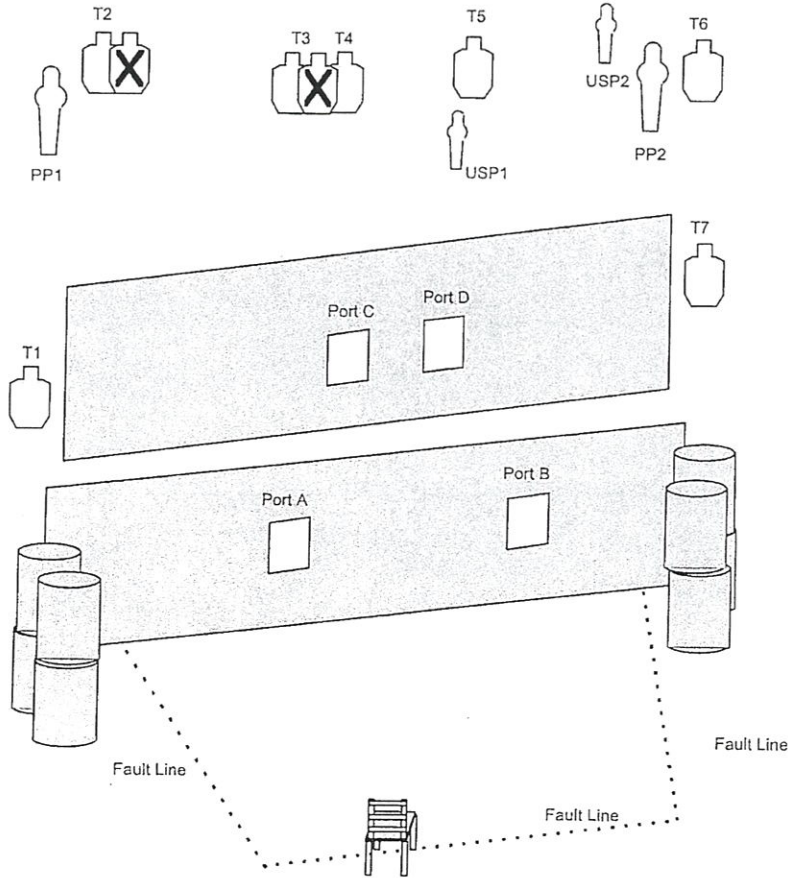
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Through And Through

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Jeff Maass L-1192

START POSITION: Sitting in chair, feet flat on ground, hands on knees.

STAGE PROCEDURE	SCORING
On signal, engage targets as they are visible.	SCORING: Comstock, 18 rounds, 90 points TARGETS: 7 IPSC, 2 PP, 2 USP SCORED HITS: Best 2 per IPSC, KD = 1A START-STOP: Audible - Last shot PENALTIES: Procedural. -10 No-shoot hit. -10 Miss. -10



SETUP NOTES: Rear fault line and chair are at least 20 feet from wall. Parallel walls are 7-feet high and are separated by at least 15 feet. Ports are 1.5-foot square and start 4-feet from the ground. Port A and Port B are at least 12 feet apart. **Setup is critical!** All targets should be visible only through ports, and are mounted at various heights as required meet the following conditions. T1 visible only through Port A. T7 visible only through Port B. T2 and PP1 visible only through Ports B and C. T3 and T4 visible only through Ports B and D. T5 and USP1 visible only through Ports A and C. T6, PP2, and USP2 visible only through Ports A and D. Construct port frames for ease of repair, and stock spare parts!

RO Notes:
Due to limited visibility, use great care to establish that range is cleared prior to starting next shooter!

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Behind the Table

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Joe Moran

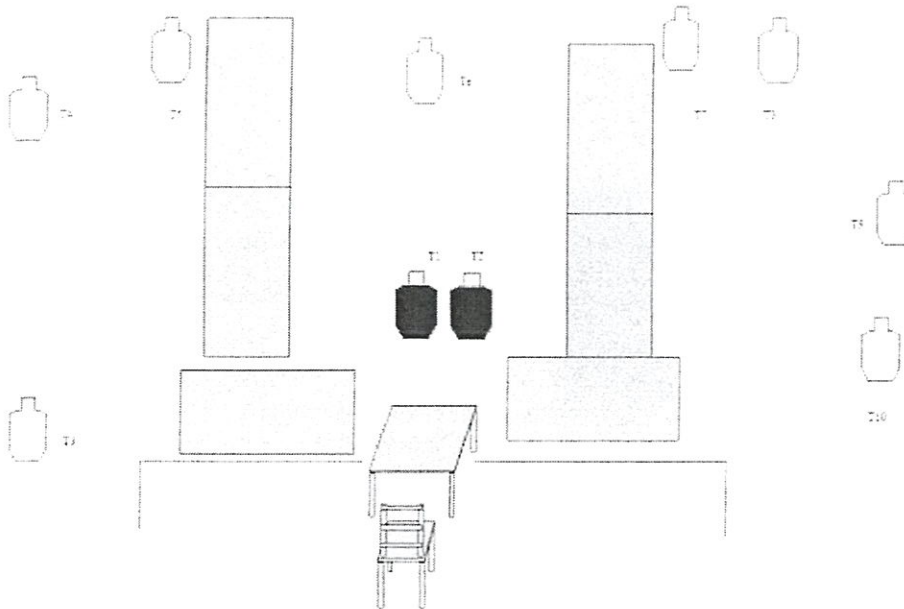
START POSITION: Sitting in chair, hands flat on table, handgun is UNLOADED on table with trigger guard on the X. Action / cylinder closed. Ammo may be placed on table.

STAGE PROCEDURE

On signal, load handgun and engage T1-T2 while seated. Engage T3-T10 as they become visible from within fault lines.

SCORING

SCORING: Comstock, 20 rounds, 100 points
TARGETS: 10 IPSC,
SCORED HITS: Best 2 per IPSC
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



SETUP NOTES:

RO NOTES:

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Barrel Shuffle

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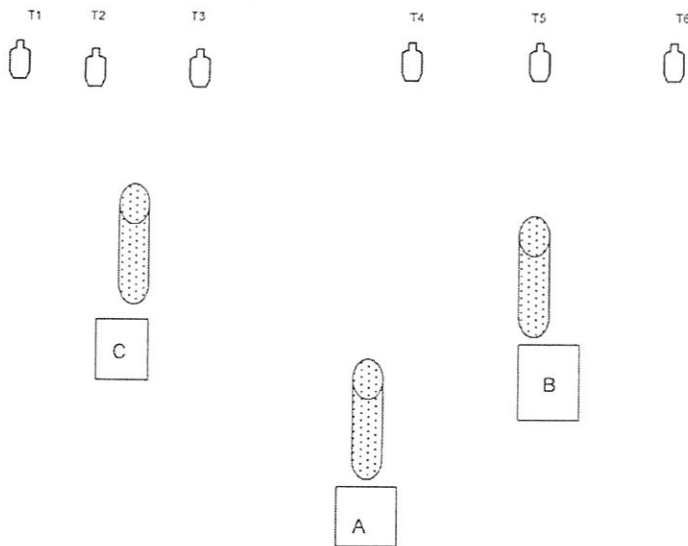
START POSITION: Standing in Box A with hands relaxed at side.

STAGE PROCEDURE

Upon Start signal, engage T1-T6 with one round per target from box A. Move to Box B and reengage T1-T6 with one round per target. Move to Box C, and reengage T1-T6 with one round.

SCORING

SCORING: Comstock, 10 rounds, 90 points
TARGETS: 6 IPSC,
SCORED HITS: Best 3 per IPSC,
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



Set up notes:

RO Notes: